



HIGHLANDS HOMETOWN HERO BANNER APPLICATION



APPLICANT INFORMATION

Name of Person submitting photo: _____

Relationship to Hometown Hero: _____

Home or Cell Phone Number: _____

Email: _____

Address/City, State: _____

Name(s) to be placed on banner as sponsor: _____

Please provide us with the best contact numbers for you. All applicants will be contacted to proof read all banner submissions before they are printed to correct any mistakes. Once the banners are printed no changes can be made. Old Forge Borough cannot be responsible for damage to any banner from acts of vandalism.

VETERAN INFORMATION

Name of Veteran and Rank: _____

Time Served: WWII – Korea – Vietnam – Cold War, etc. _____

Years Served: _____ Branch of Military Served: (Army, Navy, etc.) _____

Medals or Badges authorized (can have two on banner) _____

Veteran Status when served: KIA _____ POW/MIA _____ Honorably Discharged _____

Applications can be dropped off at the Administrative Office, Monday – Friday between 8:30am – 4:00pm, or can be emailed to clerk@highlandsborough.org.

Cost of the banner is \$200.00 which includes hardware for the banner. Please make checks payable to: Highlands First Aid re: Hometown Hero Program.

Pictures should be 5x7 or 8x10 or jpg 300 dpi. We cannot be responsible for photos lost or damaged. By completing the application you are granting the Borough of Highlands permission to use the attached photo in the Hometown Hero Program.

In addition, the applicant takes full responsibility that all the information provided is accurate.

All Hometown Heroes must have served in the US Military and received an Honorable Discharge. The Committee will review all applications and check them for errors.

Included with the signed application a proof of service in the US Military. It will be reviewed by the Committee.

Veterans who were KIA during service while in Combat will have a Gold Star under the picture of the Veteran to honor them.

APPLICANT (PRINT) NAME: _____

APPLICANT SIGNATURE: _____

DATE: _____